



Animation



Mr. Buckley

Story Script Rough

Total Points possible =100.

25 points for each assessment category below (25 + 25 + 25 + 25 = 100 TOTAL POINTS).

A: Objective and Criteria:

Students will create a First Draft Story Script and finish a story structure breakdown to be turned in digitally to the shared classroom google drive.

Must be a **unique and original creation** (borrowing and changed ok, but no copying).

Must include and incorporate **traditional story structure formatting**.

B: Assessment:

SEE RUBRIC

0-25 Creativity- Use of original story design ideas, characters, locations, situations, etc.

0-25 Formatting, Symmetry, Character and Story arcs show story structure and flow smoothly, are content and situationally appropriate, show structural symmetry, uniformity, and overall consideration to the character and design. Plot and story Lines are clear throughout.

0-25 Craftsmanship -Final presentation demonstrates thorough, thoughtful and detailed attention to clean up of all story parts of the story project. All story parts are thoughtfully and economically developed and designed.

0-25 Planning and execution :(The Artistic Process)

All steps and directions for the project and assignments have been followed and completed thoughtfully and thoroughly from begging to end and are included in your sketchbook/notebook and all relevant parts are submitted to the class website (<http://pirateanimation.weebly.com>).

0-100

TOTAL POINTS POSSIBLE



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PLANNING

Use --the 7 Steps of the Artistic Process--

1. PURPOSE: Organize your thoughts. What are you going to make? Start with a brainstorming list of Idea's. Create a brain storming list of no less than **20 words**. (Highly Recommended)

2. RESEARCH: Look at examples or study artists and Art History. Print out your visual reference and include in sketch book for later use.

***** REMEMBER*****

You are not copying the references; you are referring to them, changing them as necessary, and improving on them as needed.

(Highly Recommended)

*****3. HYPOTHESIS:** Plan and sketch out, how to carry out, your ideas.

*****Draw, write, or Sketch out your Visual Plan:** 1. Draw a minimum of 4 different design sketches or possible designs. Indicate the final design you chose. THINK VISUALY!!!

4. MATERIALS: Select the media and colors you will work in. (Program effects and texture options, materials, etc.).

5. PROCEDURE: Using the 7 Elements and 7 Principals of Art and Design—Create your Artwork.

6. RESULTS: Self-evaluate, **analyze**, and critique. This is a continuous individual process, as well as a formal group process we will do at the end of this lesson using The 4 Steps of Art Analysis and Critique.

7. CONCLUSION: Rework, and/or display your finished work of art.

CUT AND/OR PASTE EVERYTHING INTO YOUR SKETCHBOOK TO BE TURNED IN
ALSO UPLOAD IMAGES OF YOUR ROUGH SKETCHES AND FINAL ART WORK TO THE ONLINE CLASS GALLERY

<http://pirateanimation.weebly.com>

GO TO YOUR CLASS PERIOD PAGE AND SCROLL TO BOTTOM FOR SUBMISSIONS



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Standards

Expected School-wide Learning Results

1. Communicate effectively in speech and writing
2. Demonstrate a basic technological literacy
3. Demonstrate higher order thinking skills

CA ACADEMIC CONTENT STANDARDS:

Grades 9-12

2.0 CREATIVE EXPRESSION

Creating, Performing, and Participating in the Visual Arts. Students apply artistic processes and skills, using a variety of media to communicate meaning and intent in original works of art.

Skills, Processes, Materials, and Tools

- 2.1 Solve a visual arts problem that involves the effective use of the elements of art and the principles of design.

4.0 AESTHETIC VALUING

Responding to, Analyzing, and Making Judgments About Works in the Visual Arts

Students analyze, assess, and derive meaning from works of art, including their own, according to the elements of art, the principles of design, and aesthetic qualities.

Common Core State Standards:

CCSS.ELA-Literacy's 9-12.4,

Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 9-12 texts and topics.

National Core Arts Standards: VISUAL ARTS – Responding

Anchor Standard 1: Generate and conceptualize artistic ideas and work. VA: Cr1.1.Ia

- Use multiple approaches to begin creative endeavors.

National Core Arts Standards: MEDIA ARTS – Creating

- **Anchor Standard 1: Generate and conceptualize artistic ideas and work.**

(MA: Cr1.1.I)

Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes.